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Ben Fry. Welcome to Processing!  
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the Processing Development

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Processing and make your first  
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<http://processing.org/download>  
and selecting the Mac, Windows,  
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what machine you have.

Installation on each machine is  
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2 Getting Started with Processing.  
Sketching and Prototyping.

Sketching is a way of thinking; it's playful and quick. The basic goal is to explore many ideas in a short amount of time. In our own



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work, we usually start by  
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It's now in full color and there's a  
new chapter on working with  
data. The Processing Handbook  
now has a second edition too.  
Every chapter has been revised,  
and new chapters introduce more

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ways to work with data and  
geometry.

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Processing.org On Your Time

Written by the founders of  
Processing, it takes you through  
the learning process one step at a

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time to help you grasp core programming concepts. You'll learn how to sketch with code -- creating a program with a few lines of code, observing the result, and then adding to it.

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Books \ Processing.org  
starts with the original goal of  
Processing, to make coding  
accessible for artists, designers,  
educators, and beginners, then  
reinterprets it for today's Web  
using JavaScript and HTML.  
Developing p5.js has felt like

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Getting Started with p5 - UNCW  
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the Processing Project updates

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their 2010 book with new material on graphics manipulation for the latest version of Processing, a simple language that lets you use code to create drawings, animation, and interactive graphics. Learn how to sketch with code by creating a

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Processing with one Hands On

## Introduction To Making

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Make: Getting Started with

Processing, 2nd Edition - PDF

To find the Processing sketches location on your computer, open the Preferences window of the



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Processing application and look for the “Sketchbook location” item at the top. You will need to create the “libraries” folder if this is your first contributed library. Restart Processing, start a new sketch and create your first simple map.

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Unfolding Maps: Getting Started  
in Processing

On Windows, you'll have a.zip file.  
Double-click it, and drag the  
folder inside to a location on your  
hard disk. It could be Program

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Files or simply the desktop, but the important thing is for the processing folder to be pulled out of that.zip file. Then double-click processing.exe to start.

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Getting Started with Processing  
Programming from Scratch

Processing Website. Processing

Website is the first free online

outlet where beginners can start  
learning Processing programming  
through video as well as text-

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based tutorials, you don't have to register to have access to the training.

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becoming an artist, this book will  
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Getting Started with Processing: A  
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Processing.js is pretty easy to get  
up and running with, but first we

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Processing A Hands On

First, you will need to grab a copy of processing.js. Notice that we're grabbing the file directly from the project's SVN repository, so it'll be up to date. (Alternatively, you can grab a copy [here](#).) Next, you will need to have a recent browser.



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Getting Started with Processing.js  
Processing is a computer  
language that is well-adapted to  
creating graphics. Its target  
audiences are hobbyists and  
professionals who are not full-

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time developers but who want to produce quality graphics. As the title implies, this book introduces the reader to the concepts it takes to get started. No extensive programming experience is required.

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Getting Started with Processing  
by Casey Reas

Get Started This page walks you through setting up a p5.js project and making your first sketch. The easiest way to start is using the p5.js editor, you can open the

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web editor and can scroll down to  
Your First Sketch. If you would  
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